TOURNAMENT RULES AND GUIDELINES for Conducting International Open Internet Amateur Chess Tournament									
Moscow, 2018									

1. GENERAL CONDITIONS

- 1.1. International open Internet amateur chess tournament (hereafter "Tournament") is realized by the Federal State Budgetary Educational Institution of Higher Education "Russian State Social University" (hereafter "RSSU"). With information support of the Federal Agency for the Commonwealth of Independent States, Compatriots Living Abroad and International Humanitarian Cooperation.
- 1.2. The main organizer of the Tournament is RSSU.
- 1.3. The event is held in order to create the conditions and opportunities necessary for attracting interest of amateur chess players in intensive intellectual exercise both inside and outside Russia.
- 1.4 Main tasks of the Internet Tournament:
- establishment of cultural and communication links between the countries where compatriots live, and development of chess game around the world;
- development and improvement of intellectual and creative abilities of compatriots living abroad.

2. TOURNAMENT ORGANIZATION

- 2.1. Overall guidance and supervision over the administration of the Tournament is made by RSSU at all stages.
- 2.2. Organizing Committee has the responsibility of undertaking the Tournament directly at all stages.
- 2.3. Arbiters are in charge for summing up the results of the Tournament. The agreement on the candidate of head arbiter is made one month before the beginning of the Tournament, and is approved by the Organizing Committee of the Tournament.

3. DATE AND TIME OF THE TOURNAMENT

- 3.1. The Tournament is carried out in 8 rounds using the game area www.chessking.com.
- 3.2. Tournament days: 14 and 28 October 2018
- 3.2.1. 14 October 1 4 rounds will take place.

```
1 round – 3 a.m. (GMT+3);

2 round – 9 a.m. (GMT+3);

3 round – 3 p.m. (GMT+3);

4 round – 9 p.m. (GMT+3).

3.2.2. 28 October 5 – 8 rounds will take place.

5 round – 3 a.m. (GMT+3);

6 round – 9 a.m. (GMT+3);

7 round – 3 p.m. (GMT+3);

8 round – 9 p.m. (GMT+3).
```

4. CONDITIONS FOR PARTICIPATION

4.1. Participants of the Tournament should access and register on the online web portal www.chessking.com, providing complete and verifiable information about themselves, indicating: surname and first name, city and country of residence, e-mail.

Participants, who provided incorrect information during the registration process, will be considered participating hors concours without competing for a prize.

- 4.2. Login of participant will be created in accordance with registration.
- 4.3. To participate in the Tournament participant should enter game area www.chessking.com, menu of the Tournament/Personal, choose tournament "International open Internet amateur chess tournament" and press the button "Sign Up" using his/her login of the participant at least 10 minutes ahead of the forthcoming tournament. After the beginning of the tournament, all chess games of each participant will automatically open each round. Tournament Points Leaderboard, live scores and games of participants will be available at the menu of the Tournaments, on the page of the tournament and on the web site www.chessking.com after the end of all the Tournaments.
- 4.4. Participant should sign up for all the Tournaments, which he/she would like to take part in.
- 4.5. Participant should check beforehand that computer or another device for the online game meets the technical requirements.

- 4.6. Participant, expressing his willingness to participate in the Tournament, acknowledges and agrees with the following rules:
 - Participant should play on his own, without using tricks and hacks of computer game programs, databases, chess books, advises of other people;
 - Participant agrees with the decision of the arbiters on contentious issues.

5. REGULATION

- 5.1. All chess amateurs are encouraged for participation in tournament, regardless of age, gender and geographical location, living inside or outside Russia.
- 5.1.1. Timetable of the rounds is mentioned in paragraph "3. DATE AND TIME OF THE TOURNAMENT".
- 5.1.2. According to the results of each round participants are tournament points depending on their place at each round. If participant takes part in several rounds, all gained points are summed up (Supplement N_2 , Table N_1).
- 5.2. Tournament rounds are held on the basis of the Swiss system in 5 rounds with the use of the lottery program of the portal www.chessking.com (in the first round the color is determined with the drawing of lots, and starting with the second round games are held between the participant which have the same or nearly the same amount of points). Drawing of lots is executed automatically before each round.
- 5.3. In a single round participants play one game against their opponents the color is determined automatically (number of games with white and black in the Tournament will not differ by more than one game).
- 5.4. For the win in each played game participant receives personal points: for a win -1 point, for a draw -0.5 points, for a defeat -0 points.
- 5.5. Overall time control for the game is 5 minutes for each player (personal time control) plus for each move each player receives 3 seconds.
- 5.6. Breaks between rounds -1 (one) minute since the end of the last match in the round.
- 5.7. Subtotal results are made after each round.

6. CONDITIONS OF SUMMING UP THE RESULTS.

- 6.1. Ranking of the participants at all stages of the Tournament are defined by the following indicators in descending order:
 - by the highest score;
- by Buchholz coefficient (total score of the opponents with whom the participant played);
 - by the truncated Buchholz coefficient (without the worst result);
 - by the number of wins;
- 6.2. When summing up the results of the Tournament, the amount of tournament points (according to Table 1) earned by participant during the previous games will be taken into account.
- 6.3. The final score in the Tournament is defined by the highest amount of tournament points.

In case of ties for places granting tournament points between two or more participants the places shall be defined by the following additional indicators in descending order:

- fewer number of completed games;
- higher rank in one of the rounds;
- smaller rank of the participant according to the results of completed rounds.

7. REWARDING

- 7.1. Winners who take the 1st and the 3rd places in the Tournament are rewarded with diplomas and souvenir gifts.
- 7.2. The winner of the tournament will receive an invitation to participate in the international tournament Moscow Open 2019, which will take place in Moscow from January 24 to February 4, 2019 (accommodation and meal expenses are included).

8. FINANCING

8.1. Expenses for the rewarding of the participants of the Tournament: diplomas, souvenir gifts are covered by RSSU.

8.2. Conducting expenses of the Tournament and its technical assistance are covered by RSSU.

9. CONTACT INFORMATION

- 9.1. For additional information and requests: +7 (495) 379-0690, Skype: chessok .
- 9.2. Information about the Tournament will be available at www.chessking.com.

TECHNICAL REQUIREMENTS FOR THE EQUIPMENT THE SOFTWARE. SECURITY INFORMATION

1. Technical requirements for the equipment

To organize and participate in the Tournament, it is necessary to provide each player as well as team captain with a personal computer (PC) or tablet / smartphone for the entire duration of the event. All PCs must support and have one of the following operating systems installed (OS):

- WindowsXP and higher,
- Mac OS,
- Linux,

PC configuration must guarantee the sustainability of the system, permanent (without failures) Internet connection at a speed of at least 1 Mb/s.

To use PC, you need to install one of the following browsers (or higher version) with HTML-5 support: GoogleChrome 17+, InternetExplorer 10+, MozillaFirefox 11+, Opera 12.1+, Safari 7+. The RAM on the PC must be at least 2 GB.

Tablet / smartphone with the operating system Android or iOS, connected to the Internet and with the Google Chrome or Yandex browser installed (other browsers are not recommended). The required RAM is 1 Gb, the Internet speed is from 1 Mb/s.

If there is a firewall for the browser, it must be possible to establish connections to the servers chessking.com, game.chessking.com, push.chessking.com, c1.chessking.com, play.chessking.com.

2. Preparation for participation in the tournament. Software

The software can be launched by the participants from the website www.chessking.com

Participants of the Tournament have the opportunity to practice in the game area, playing with the computer at the selected level (from the Beginner to the Grandmaster). The game mode with the computer is available in the game area in the Game Room mode (to the left of the "Play" button).

3. Security issues

Game client program is a web application that does not have access to the system resources, which excludes the spread of malicious software.

SUPPLEMENT № 2

Table №1
Table of tournament points score

Place	Points								
1	30	5	16	9	12	13	8	17	4
2	25	6	15	10	11	14	7	18	3
3	20	7	14	11	10	15	6	19	2
4	18	8	13	12	9	16	5	20-30	1